

STRANGE THINGS

EXHIBITION, FILM,
PERFORMANCE
8.1. TO 10.1.2020

VERNISSAGE
**8.1.2020,
FROM 18:00**

SILENT GREEN
**GERICHTSTR. 35
13347 BERLIN**

STRANGE THINGS

is an exhibition from classes of Generative Art (Alberto de Campo),
Experimental Film/Media Art (Nina Fischer), Narrative Film (Thomas Arslan),
Moving Image (Anna Anders) and New Media (Joachim Sauter)

OPENING HOURS

Wednesday, 8.1., 18:00 - 23:00,
Thursday, 9.1., 12:00 - 20:00,
Friday, 10.1., 12:00 - 23:00

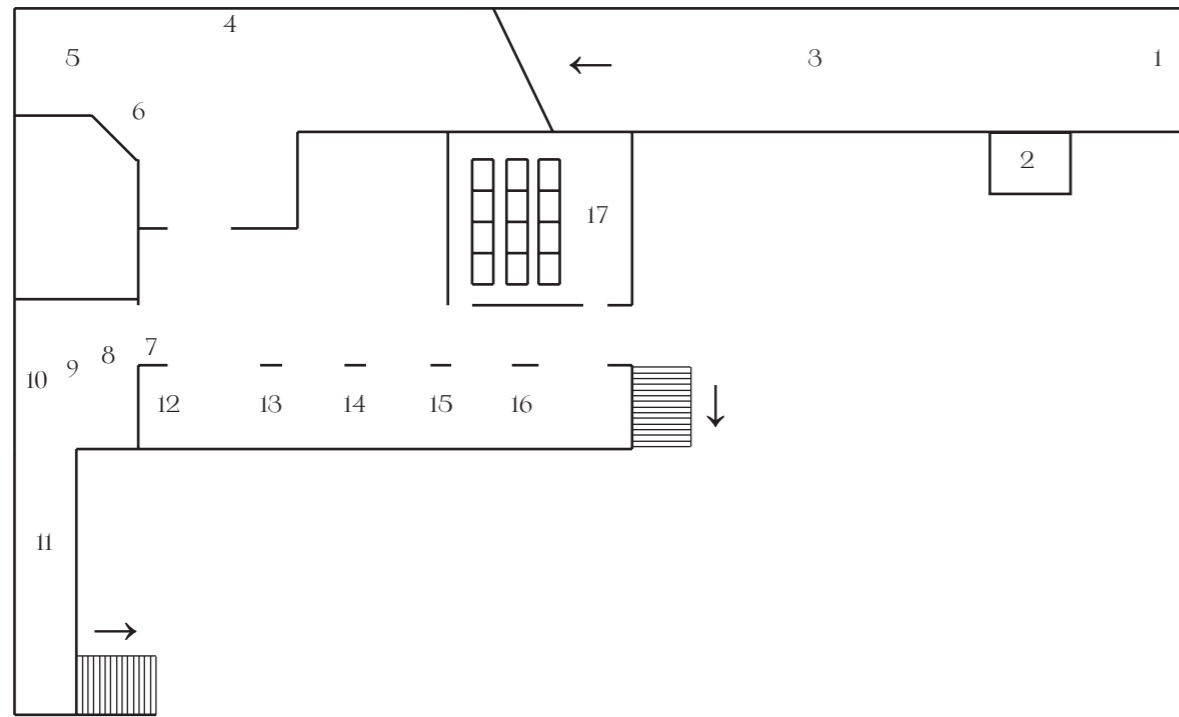


Universität der Künste Berlin

STUDIENGANG
KUNST UND MEDIEN
UDK BERLIN



-1.Floor



1. SIMON WECKERT

ZAPFENSTREICH – HUMAN-OUT-OF-THE-LOOP
Raspberry Pi, Machine Learning, Solenoid, Copper, Aluminum, 2019

A machine was trained with neuronal audio synthesis to play the tune of „Zapfenstreich“ (eng. Taps), a song that symbolizes the human soldiers to retreat to their military bases. The object calls attention for the development of „lethal autonomous weapons systems“, a 3rd revolution in modern warfare which raises significant discussions between the United Nations about the use of this kind of systems.

2. LISA REIN

DAILY WORKOUT #1
Stereo sound installation, 1:19 min (loop), 2019

In German, the term Lohnarbeit (paid work) describes work that will pay the bills, earn one's living, take care of one's Lebensunterhalt (life maintenance). All other forms of work stand back behind paid work (/ labour), it being the one socially accepted form of work, no matter how precarious and despised the actual job may be. What would you be doing now if it wasn't for free the money?

3. RAMP SCREENING

DANIEL THEILER
DAS ENDE EINER SCHÖNEN ROMANZE
Single channel video installation, color, stereo, 3:45 min (loop), 2019

The site-specific art tee work and video relate to the ramp in the concrete hall [of the cultural quarter Silent Green]. The video consists of home video footage from 1992 showing the artist and his brother riding down a ramp in self-made soap boxes. One of the soap boxes, which the artist designed with great effort, breaks down. In the children's reactions, disappointment, malicious joy and tragedy mix. At the same time, the breaking down

of the soap box hints at the future development of the relationship between the two brothers. The soapbox is reconstructed in the video as a virtual 3D object and in the exhibition space as a physical yet abstract model. The work oscillates between memory, forgetting, loss, nostalgia, and conservation.

YOONJOO LEE
SPHERICAL GARDEN
360 video on flat screen, color, stereo, 4K, 7:50 min (loop), 2019

This spherical garden is a habitat of computer-generated agents and exhibits the live simulation of a pseudo-ecosystem. Its library is parallel with the modern natural history museum - The inventories which are ever-expanding and impossible to complete. For the screening in Silent Green, 360-degree video is unfolded on the flat screen and it reveals it's distorted human-centred scenery.

CHUNLI WANG, WEI HUANG
UNDER THE URBAN
Audio-visual Installation, Single channel video projection, stereo audio, 10 min, 2019

The underpass is a single path that leads to one destination. By extending the path indefinitely, people can go further to realize the subtly organic changes in an artificial space. In the production, we visited an underpass in Taipei, collected sound, image, and textures on site. Wandering in underpass is similar to slinking in urban, also microcosmic the city in different ways. The process may bring the audience to shuttle the surreal dimension.

4. ADRIAN TERZIC
NONA & MATTEO
4K, video projection, 3:49 min, 2019

93 year old Margit and her great grandson Matteo are posing for 15 minutes. Recorded with a camera on a gimbal the camera is moving around „scanning“ the scene. By creating a moving collage, the perspective is widened and time is layered. Based on David Hockneys 1988 book „Hockney on Photography: Conversations with Paul Joyce“ (1988) and cubist painting.

FRANCESCA SKLORZ
SUPERFLUITY
Full HD video, video projection, 3 min (loop), 2019

„Superfluity“ is an animated sequence, that shows an abstract view on environmental issues regarding the current wasteful and careless standard of living.

5. LIESE SCHMIDT
THE EXACT REPRODUCTIONMRI
2 channel video installation, 8 min, 2019

In the reproduction of a badly documented exhibition dating back to an unknown time, facts are being discussed and created. In scripted interviews, four protagonists tip toe around the question of repeating a passed, golden era or premiering a completely new artwork, always speaking to an equally undefined public.

6. ISABELLA PACHER & GABRIEL RÓZSA
EINOEDE VIEL OFT
Full HD video, 2 channel video installation for a single video projection version, 5:10 min, 2019

In post-digital communication, video calling via internet is used as a tool to overcome physical separation. In virtual space, however, the physical distance between two people can only be apparently overcome. This is not broken through, but multiplied in image feedback and additionally reinforced by shifts on the image and sound level.

FERDINAND KIRSCH
CURRENT
Full HD video, 3 channel video installation for a single video projection version, 9:23 min, 2019

Death and life, or to survive?
Physical finiteness, expenditure, fighting against the failure.
Performance, perfecting, keeping pace.

7. VICTOR NEGRI
END USER MINDFULNESS AGREEMENT
Generative video, stereo sound, 2019

Relax and agree to our terms. Breathe in, allow your unconscious to be invaded by peaceful thoughts about productivity. Breathe out. Live your truth. Focus. Click on a customized advertisement. You will never be able to retire, you will have to work until you die. Don't judge this thought. If you are unable to pay the rent, just uncover your potential, if applicable. Trust me, I'm a coach.

8. MARCEL SCHWITTLICK
DATA TOTEM
Laptops, ethernet cables, 2019

A tower of 34 laptops stacked up and tied together. Including whips made of ethernet cables connected to various RJ45 plugs.

9. CAMMACK LINDSEY
J ({ }) _ 0. LUNAITES
Multichannel absorbent + transmutation sound/light installation, 2019-2020

The illumination of Red found in strato-mesospheric perturbations (sprites and elves) is preserved inside lunaites carved out from light channels in Earth's mantle. The lunaites act as signal devices in a process of communication between ghost assemblies from within a phenomenal structure of color space. Working to materialize themselves as interruptions, they commune inside frequencies of color + sound — transmitting their language of protest for blue's subtraction (and red's replacement) to alter our destinations.

10. ÖZCAN ERTEK
FLOCK
DC motor, Arduino, plate, magnet, 2019

Flocking Behaviour is the phenomenon of a global behavior originating from the interactions of many simple, local behaviours. 'Flock' is an installation that simulates this phenomenon found in nature.

11. MATTHIAS PLANITZER
MIRNA BOSNA
Single channel HD video (12:40 min), sound, desk, chair, computer screen, reading lamp, documents, archival box, 2019

The assassin of Sarajevo, whose deadly shots sparked off World War I, expressed a struggle for freedom, however was exploited by future generations, changing powers and new revolutionaries again and again. While they professed to commemorate a revolutionary, new narratives were constantly woven anew, each to legitimize another power's cause in order to lay the foundation of their raison d'état.

12. PIET SCHMIDT
ENCOUNTER
Mirror, custom mechatronics, Microsoft Kinect, mini PC, custom software, 2018

Machines that behave like living creatures evoke an uncanny feeling. Our mind realizes that we are dealing with a machine. Though our intuitive perception perceives a lifelike creature and a social relationship forms. We as creators naturally attach human characteristics to machines, we can find ourselves in them. This machine has no face. We become its face while looking at ourselves.

13. SEBASTIAN WOLF
LOVESMENOT
Electronics, flower, 2019

lovesmenot is part of an ongoing series of automata exploring our relationship with machines and the absurdity of over-automation. In this work, a machine plucks the petals of a Marguerite one by one, looking for answers to a question that will never be revealed to the observer. It hereby imitates a typically human action, a rite of sorts that usually attains its value and meaning solely through the human element.

14. VINZENZ AUBRY & MERANI SCHILCHER
UNKNOWN TERRITORIES – SEARCHING FOR ISLANDS
Steel, acrylic glass, 5mW lasers, kinetic sand, camera, 27" display, Macbook Pro, 2019

How does one find a place that might not exist? This marks an exploration into search engines that are not limited by language and into finding info without prior knowledge. With our haptic search engine, one is given the opportunity to shape landmasses like a god. While shaping the sand, outlines of the body are captured and matched with 75k images of islands all over the planet. Comparison never stops, returning its findings in real time. Find the island of your dreams.

15. LI CHI HSIAO
MY TINY NEWS
Raspberry Pi, Machine Learning, Robotics, 2018

What's the image of AI in our mind? Maybe cool, maybe dangerous, maybe marvelous, but it can also be friendly. Take it easy, and make everything possible. This newspaper is written by my little AI journalist. It reads lots of fairy tales and children's books to discover the world through its tiny digital eyes, and share with people what it saw in a newspaper and website.

16. CHRISTOPHER HOEHN
A.I. BUDDHA
Buddha statue, Soil, Computer, Webcam, Object-detection-software, 2018

TV-Buddha is a video installation by Nam June Paik from 1974 in which the Buddha statue looks at its own image: past and present look at each other, confronting Eastern culture with the television as a symbol of Western culture and media. A.I. Buddha is an attempt to re-stage his installation. The monitor now also sees the statue and attempts to classify it through A.I.-based object recognition.

17. SMALL CINEMA SCREENING

LISA KASCHUBAT
CASSER LES COUILLES
2 channel video, color, stereo, HD, 3min (loop), 2019

„casser les couilles“ in french means to annoy somebody to a certain degree, literally: to break somebody's balls.

I relate myself and my own body to images of women and social expectations that are projected on me. My work is a self-questioning, how these pictures affect me and how I relate to who I am and who I want to be.

The video installation is supposed to immerse the viewer, being in the middle of an psychotic inner room that is appealing and threatening in the same time.

ELISA JULE BRAUN
DEPRESSED ANIMALS
single channel video, color, silent, HD, 8 min, 2019

The movements depicted are stereotypies, behavioural disorders that have a repetitive and compulsive character and serve no function. These anomalies often occur in captivity. In „Depressed Animals“, the movements of animals with stereotypical behavior are transferred to smart objects such as drones, vacuum cleaner robots or remotely controlled trolleys, to eventually portray depressed robots.

NIK MANTILLA
THE REGARD
Single channel video, color, stereo, HD, 15:50 min, 2019

Self-Worth Inside Desirability: a memoir
„The Regard“ is a short film about ethics in medicine. Examining the impact digital enhancement has on the beauty market, just as onto our deepest desires. The partly 3D-Scanned bodies and faces (pre & post operation) tell the intimate experience of a young individual in transhumanist times.

YOONJOO LEE
HIGH DYNAMIC RANGE PLANETARY RENDE-
RING
2 channel video, color, stereo 4K, 13min, 2019

HDRI, or 'High Dynamic Range Planetary Dream Imaging'. I 'check' the surface of the spherical mirror, it reflects a dynamic range of dreamscape. Through the spherical anthology of the gazing ball, the sphere journeys across its history - as an ornament and a tool, from the victorian garden to the photorealistic scenery of virtual reality, and finally it becomes cosmic.

JAN MATÝSEK
POLYETHELYNE TEREPHTHALATE
Single channel video, color, stereo, HD, 4:20 min, 2019

#supersexysad karaoke-like videoclip about ocean pollution. Pop-stars and party-makers are hallucinogenic ocean creatures which are intoxicated and drugged from the polluted water. They decided to step out of the ocean and speak to us about microplastics in a way of toxication hypnosis. The party begins!

BEATA ANNA TARGOSZ
12 RPM
6- channel sound installation and video projection, 2019

A study on a wind farm - its visual and audible features. New qualities of a soundscape and of a landscape are actually produced by the repetitive rotation of a 42,5 m long blade, with a speed ranging from 9 to 19 rotations per minute. Air- and structure-borne sounds of a turbine recorded in the area of Golice(PL), are stratified and structured into a multi channel installation.

MOUNA ABU ASSALI
MNEMONIC
short Experimental film, 08:05 min, Germany- Syria, 2019

Sound is stored and has memory of its own, it's called Mnemonic. How sound as memory is carried within one's body and what brings it back to live when living elsewhere? Does it ever vanish?

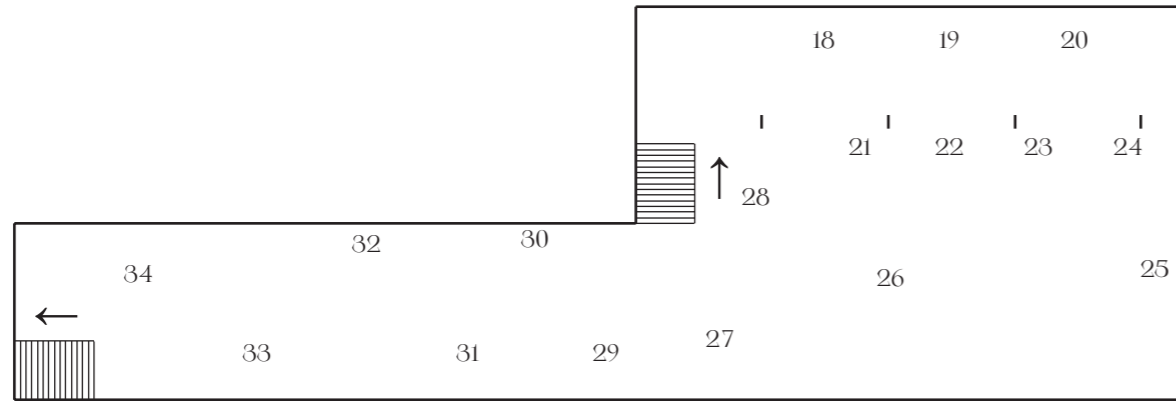
CAIO AMADO SOARES
CLUB SPLENDIDA
Queer Sci-Fi series, First episode, 5:00min, Germany, 2019

Forced to leave apocalyptic Earth, a queer crew builds a spaceship and sets off in search of Club Splendida.

EREN AKSU
ROUTINES
Documentary, 17:00min, Germany, 2018

Jossie is a young athlete. Performance happens in an instant: it becomes the show, the spectacle. The training never ends, stays hidden.

-2.Floor



18. AAIKE STUART
QUAKE

One channel video installation, 9 min (loop), 2018

Quake shows us the effects of a massive earthquake (Nepal, 2015) through the optics of urban surveillance cameras. In the installation, the projector is set into counter-movement, using the accurately timed acoustic signal of a loudspeaker. Thus the image content remains silent while the beamer moves, transferring the earth tremor into the exhibition space.

19. DOVILE ALEKSAITE
LET'S TALK ABOUT THE WEATHER

Single channel video installation, 12:07 min (loop), 2019

A video explores a desire to control one's surrounding environment and predict the future. A fictional weather forecast introduces the viewer through a succession of weather events—rain, wind or growth of grass—and different emotional states. In this work Aleksaite combines Beaufort's scale of wind with a scale of emotions: High vibrating emotions come together with a light wind and the wind gets stronger as the emotions as anger or shame come along.

FOUR FACES OF FEAR

4-channel video installation, 4:15 min (loop), 2019

The project oscillates between the feelings of closeness, internal states (emotions) and distance, external forces (climate warming, nature powers). Fear is one of the main underlying emotional states and is related to the human need for security. The installation visually analyses the fear in different stages in relation to natural elements, like e.g. wind, rain and fog.

20. JAN-PETER GIESEKING
MET JR.

Single channel HD video, 11:13 min (loop), 2017

We meet Met Jr., the son of renowned N.Y. baseball mascot Mr. Met, who is caught up in life's miseries as he has failed to follow in the footsteps of his father.

21. DMX CREW (BEATA TARGOSZ, BRUNO GOLA,
CHUNLI WANG, FANG TSAI, MARCEL
SCHWITTLICK, PEDRO FERREIRA)
OVERLAPPING THE SPACE

Installation/Performance, 2 DMX Controllable Moving Heads, 8 Par64 lights, 1 Fog Machine and 4+1 sound channels, 2020

As one possible result of the exploration with collaborative coding practices and standards lighting technology, the installation „Overlapping the space“ experiments with machine influenced unsupervised human learning.

22. HSIANG FU CHEN

BEYOND PATH

Aluminum, Steel, UV laser, Raspberry Pi, Machine Learning, 2019

Cartography is a strategy to express power, shaping public's worldview. It maps human's imaginations onto a sphere, shows what we desire to see or wish to ignore. In the moving process of the machine, light moves through the negative ground and defines positive spaces. Paths are trained with satellite images of prison camps in Central Asia to indicate how patterns are being built, overlapped and faded away.

23. HANA YOO
ANTHROPOLOGY OF DEAD BODY

Single channel video, color, stereo, HD, 10 min, 2019

PURGATORIO 6

Installation, PLA, wood/ 30x30x140cm, 2019

The anthropology of dead body investigates the dead body across different symbolic order which is peculiar matter located between human and nonhuman, material and immaterial, the precious and the abandoned among living humans. Staging pseudo-educational documentary, the film raises questions about the nature of categorization and focuses on the discrimination engendered from the hierarchy of the binaries.

24. YOONJOO LEE
SPHERICAL GARDEN

VR installation, 7:50min (loop), VIVE VR Station, a gazing ball, 2019

This spherical garden is a habitat of computer-generated agents and exhibits the live simulation of a pseudo-ecosystem. All the animals, humanoids, trees, stones, lights, skies, the gaze of player (of the visitor through VR glasses) are all exhibited in the spherical vitrine, and the exhibition becomes meta-ecosphere.

25. MORITZ HOSSLER
PERIGLAZIAL

Two channel video installation, HD, stereo, 15 min (loop), 2019

The video installation picks up the glacier as a symbol for climate change. It is about the Aletsch glacier, his changes in time and how people deal with. The film contrasts people with nature. With religion and belief or with science, people try to work against the disappearance of the glacier in various ways.

YALDA AFSAH
TOURNEUR

Single Channel Video, 14:25min, 2018

The film documents a bull fight in the South of France and comments in a subtle manner the disparity between the young, adrenaline rushed participants and the physically superior bull. The unpredictability of the situation is increased by foam, which affects the view of the participants and the audience.

26. MENGXUAN SUN
HTTPS:///?

Video installation with light, hanging materials, color, stereo, HD, 17 min, 2019

Many years later, the Chinese government, as a "game maker" and "cyber controller", built a Great Firewall in its own internet. Makes us "User" have a unique web experience on this side of the Great Wall. So I design a ridiculous item in the virtual world: VPN glasses, which was born in the internet, is a product that represents the future vision. with a playful slogan "You are the only myth in the internet".

27. HARA SHIN
HYPER-COLLECTIVE

Single-channel video, silent, 5:22 min (loop), smartphone, 3d-printed model, acrylic box, digital color print, sand, artificial grass floor decking, air pump, hose, stainless steel ball, silicon, 2019

Hyper-Collective is a synthetic image collection. It presents a synthetic landscape consisting of artificial bodies and imitations of nature. They partially mimic body and nature to perform their given roles and form a temporal collective. The ambivalence about their existential meaning and uselessness hinder contextualising as technical or organic.

MOUTHLESS DIALOGUE

Single-channel video, HD, color, stereo, 6:07 min, 2019

Technology and digital imaging allow us to optimise alternative experience to satisfy a certain absence in reality. The optimised state is simulated in the scope of artificial alternatives such as artificial sun-lighting for light therapy, machine-made nature sounds to relax the body and mind, ASMR and cosmic and natural images, screensaver-like, on the computer screen. The human psyche encounters the vulnerable and subtle tension of reality surrounded by technical illusions.

IMMATERIAL MAPPING

single-channel video, HD, color, stereo, 11:11, 2018

As an experiment in digital topography, the scenes drift along within the cognitive space — habitats and spheres of actions in nature, cities and cyberspace. By using the greenscreen technique, images of various textures such as bubble, clay, sand, stones, plastic, glass, and plants consecutively interact with real and virtual spaces to perceive spatial impression and their incomplete localisation. By reflecting on the possibility of drifting between perceived space and real space in the digital era, the work deals with an expanded sense of space and a disorientation in between those spaces.

28. ANNA PETZER
TOPOGRAPHIES OF FALLING

Single channel video installation, 28 min, 2018

Hands, feet, faces,... leave traces, imprints, topographies. Sleepers submit to the forms of their urban environment. People sink into textures of their working space. The moment of impact, the hardness alienated, brought into a state of suspension - the polarity of gravity and weightlessness merge into an apparent perpetual continuum. Falling becomes material, material becomes body, body becomes material, material becomes falling...

29. JIN LEE
KOAN - THE ANSWER FROM BEYOND

NiCr, Thermochromic Pigment, image generation, 2018

1,028 heat sensitive wires change their color from black to white according to the signal from the algorithm. The visual patterns are being generated from the pool of 1,056,784 possible combinations. The forms created on the black surface suggest an intelligence different than human; an intelligence that might appear fascinating, but can not be fully comprehended.

30. BRUNO GOLA
IN BETWEEN

Wifi router, Raspberry Pi, mobile phones from the public, 2019

In Between us there are always invisible worlds. Connect yourselves and make one of them visible.

31. LISA HOFFMANN

SOME STAR DUST MATTER

video installation, 12:33 min (loop), Porto/Amsterdam/ Berlin, 2018

Some star dust matter is a meditation on anthropogenic anxieties. The video installation is weaving together a dual imagery deriving from the notion of nature/culture, the idea of the biosphere and mindfulness practices. Slightly distorted realities are confronting, interrupting and transforming each other such as the central pulse indicated by breathing.

32. MÁIRA TRISTÃO

WHO BOSSES THE WOMB

Single channel video installation, 3:36 min, 2019

The video "Who bosses the Womb" emerges from the overwriting of layers. Among bodies that melt with other bodies, skins that blend with other skins, the media that is formatted into other media and the texts that intersect with other texts comes the issue of its meaning and of new meanings that come from the discourses and the images. An explicit speech by the president, along with images of oppressive media, is added to the female bodies that are daily exposed to a society of control.

33. S4NTP - SOCIETY FOR NONTRIVIAL PURSUITS
UTOPOLOGIES

Distributed communicating AV objects/creatures, 2017-2020

Utopologies is a network of ten nodes, each with its own body form and a digital brain. They generate behavioral patterns autonomously or in combined human/machine networks by communicating their internal states to each other, thus negotiating and coordinating shared or conflicting acoustic and visual behavior. The network is open to human live coding: Patterns merge, contrast or clash with those already circulating, thus blurring the lines between ›concert‹ and ›installation.

34. ANDRÉ MARTINS

HASHTAG BEYONCE

Instagram Account, 2019-on going

A replica is created of Beyoncé's official Instagram account. All of the original pictures will integrate the replica but with one difference: Beyoncé will have been digitally removed in all of the photographs where she appears. The pictures will be reposted following the original time date, now seven years later, at @hashtagbeyo. The first post will be on November 6 2019. The posts can also be followed on #beyonce.

SCREENING AND PERFORMANCE PROGRAM

Wednesday, 08.01.2020 - Opening Day

//Exhibition open from 18:00

20:00 // Film Programme I

1) MOUNA ABU ASSALI
MNEMONIC

Short Experimental film, 08:05 Minuten, Germany-Syria, 2019

Sound is stored and has memory of its own, it's called Mnemonic. How sound as memory is carried within one's body and what brings it back to live when living elsewhere? Does it ever vanish?

2) DENIZ ŞİMŞEK
A DAUGHTER

Fiction, 16:30', Germany, 2019

A young woman's first attempts to find her place on the edge of adulthood: Between yearning for that old sense of belonging and desiring to build a life of her own, in the distance... Her mother shows up in town, still not willing to meet her girlfriend.

3) YALDA AFSAH
TOURNEUR

Short documentary, 14:25', Germany, 2018

The film documents a bull fight in the South of France and comments in a subtle manner the disparity between the young, adrenaline rushed participants and the physically superior bull. The unpredictability of the situation is increased by foam, which affects the view of the participants and the audience.

4) YANNICK SPIESS

THE SOUND OF A HARDDRIVE

Videoessay, 14:18', Germany, 2018

In the videoessay »The Sound of a Harddrive«, a teenager decides to stay home for the day to play videogames. As we follow the main character into his escapist adventures, we also get to know his social environment inside and outside the virtual world.

5) EREN AKSU
ROUTINES

Documentary, 17', Germany, 2018

Jossie is a young athlete. Performance happens in an instant: it becomes the show, the spectacle. The training never ends, stays hidden.

6) CAIO AMADO SOARES
CLUB SPLENDIDA

Queer Sci-Fi series, 23:52', Germany, 2019

Forced to leave apocalyptic Earth, a queer crew builds a spaceship and sets off in search of Club Splendida.

22:00 // Performances

22:00 / ARIK KOFRANEK / HHPPP

24 car horns, custom electronics and computer / 2019

hhppp is an electroacoustic instrument and a site specific sound performance and installation work. Comprising a set of 24 different horns it combines practices like hardware hacking, circuit bending and live coding with an intense study of space and acoustics on location. Thus making each showing of the work a surprising and explorative undertaking.

22:20 / ADELE MARCIA KOSMAN / VAD DET BETYDER ATT GE OCH TA /

Live musical performance / 2019

Sound meet/collide/fuse to create/bend/alter new.

Live input with live processing in SuperCollider.

22:40 / KATEHACK & THE HAI TRIO / SINGULARIS / AV Performance / 2019

SINGULARIS' deals with biological and information technology granular processes of postdigital lifeforms. Through 'Quantified Self Management' we evolve into improved, elevated persons - singularities. Singularis is a Granalysator in which collected biological matter is scanned into pointclouds and transformed into synthetic bodies through an audiovisual granular system, forming a complex web of interactions.

23:00 / SANI NAM, HANA YOO / SUNGBUL

Projection & 4 channel sound / 2020

Sungbul, attaining Buddhahood, is deeply related to self immolation by burning.

23:20 / MENGXUAN SUN / DING!

Live sound & image, mini kinetic installation, 3d printed model & Laser light / 2019

The visual language of the internet in the physical world has created an endless landscape. On top of the landscape, the relationships changed by the network provide people a shared utopian vision. Everything can be shared and consumed. By now, humans have adapted to a symbiosis between the human race and intelligent machines. The human body becomes an interface that connects reality and virtuality.

23:40 / OZCAN ERTEK LIVE SET / SERETAN(LIVE)

00:00 / OZCAN ERTEK DJ SET

Thursday, 09.01.2020

//Exhibition open from 12:00 to 20:00

Performances

ALISON KNOWLES / NIVEA CREAM PIECE / 1962

ANDRES ORTEGA / SEEING ASPECTS / 2019

ARIK KOFRANEK / INSECTS / 2020

GIULIANO OBICI / DISSIMULATION / 2019

LA MONTE YOUNG (1935)
/ POEM FOR CHAIRS, TABLES, BENCHES, ETC. /
1960

THE SOCIETY FOR NONTRIVIAL PURSUITS
/ METAL PING PONG / 2020

Friday, 10.01.2020

//Exhibition open from 18:00

20:00 // Film Programme II

IVAN MARKOVIC
CENTAR
Experimental documentary, 48', Serbia, Germany, 2018

The architecture of the building still communicates a past idea of the future, while the materials reveal its current state. The vast complex of corridors, atriums and halls now feel almost abandoned. Through their relentless effort, the maintenance workers shoulder the duty of restoring what the space was imagined to be. Their movements are unison, ritual but also their own.

21:30 // Performances

21:15 / THERESA R DUBBERS / OBJECT VIA GLASS
Spoken word and projection / 2019

Object via Glass is a performance of spoken word and desktop choreography. The piece looks at glass as a technology, material and metaphor, with focus on its agency and subjectivity. These are explored through references to glass production, glass fibres in digital communication and glass displays (screens and vitrines). Glass becomes metaphor for the rising agency and hidden subjectivity of new technologies through which we see and perceive the world.

21:30 / FRIENDLY.ORGANISMS (TILL BOVERMANN,
KATHARINA HAUKE) / THIN LAYERS OF PARADISE
LOST / 2 channel audio piece / 2019

As friendly.organisms, Till Bovermann and Katharina Hauke explore ambivalent sites through field recording and sonic interventions. Their live set thin layers of paradise lost is a musical collaboration working on experiences as well as recordings made on their journey to Eden Project in Cornwall in 2018. Performing (among other instruments) with system~encounters, these sonic findings will be combined with and processed by the environment and organisms present at the performance. www.organisms.de

22:00 / ISAK HAN / PLAYING NUFO A.K.A NTMI /
stereo sound / 2019

Will new digital instruments become part of the current musico-industrial framework with composers, publishers, producers, sound engineers, performers, concert halls, media, critics, audience? Or do they belong to a new age of musical practice? What is a new digital instrument? How do we play it? Who composes for it? Where does it fit in our culture? And is it a sustainable thing?

22:20 / BENJAMIN FLESSER / - / Electroacoustic performance / stereo sound / 2019

Benjamin Flesser is working with metastable networks of electronic sound generators and processors with particular interest in the sonic artifacts resulting from tolerances and instabilities of systems. The networks in use are often designed with the aim of spontaneous reorganization and differ widely in levels of applied anticipation.

22:40 / H_HOELZL / RHYME OR REASON / custom
written software / 2020

A concoction of fervently phrased rhythms, odd and square, with textural layers of frantic density; feverish influences of misunderstood rhymes from the West Indies, East Africa, Northern Brazil & Southern Bohemia.

23:00 / BLUE STORK / UNTITLED PERFORMANCE
/ stereo sound / 2020

Blue Stork is the pattern exploring project of Nicolas Humbert in which he blends footwork, club music tropes, gaming and internet youth culture into eclectic, minimal tracks composed with code in SuperCollider and Tidal-Cycles. He currently studies Fine Arts at the UdK Berlin and is part of The Society for Nontrivial Pursuits at UdK's Medienhaus.

23:30 / I.RUUU B2B STRAGA DJ SET / B2B